

NEW ZEALAND 2012 NATIONAL GAMBLING STUDY: ATTITUDES TOWARDS GAMBLING - REPORT NUMBER 3

Summary

Project conducted by: Gambling and Addictions Research Centre, National Institute

for Public Health and Mental Health Research, AUT University

Principal researchers: Max Abbott, Maria Bellringer, Nick Garrett, Stuart Mundy-

McPherson

Project funded by: Ministry of Health

Background

The last national gambling studies in New Zealand were conducted in 1991 and 1999. Since then, there has been substantial growth in gambling availability and expenditure. Report number 3 of the National Gambling Study (NGS) is focused on attitudes towards gambling.

Aim

The main aims of Report number 3 were to: Provide information on people's attitudes towards gambling, and to compare findings with results from the Department of Internal affairs survey series (1985 - 2005).

Method

A randomly selected national sample of 6,251 people aged 18 years and older living in private households was interviewed face-to-face from March to October 2012. The response rate was 64% and the sample was weighted to enable generalisation of the survey findings to the general adult population. The survey questionnaire included questions on: leisure activities and gambling participation, past gambling and recent gambling behaviour change, problem gambling, life events, attitudes towards gambling, mental health, substance use/misuse, health conditions, social connectedness, level of deprivation, and demographics.

Summary of key findings

Adult population, 2012 attitudes towards gambling - findings and change over time

- Most (85%) New Zealand adults are in favour of gambling to raise funds for worthy causes. Most oppose gambling as a business enterprise (74%) or to raise government revenue (73%).
- From 1985 to 2005, there was a reduction in support for gambling for fundraising for worthy causes (94% to 84%) and as a means of raising government revenue (38% to 18%); there was little or no change in this regard from 2005 to 2012.
- Just under two-thirds of adults, in both 2005 and 2012, were happy or largely happy but with some doubts with the way gambling profits are distributed.
- In 2005 and 2012, 41% of adults said there were too many places to gamble and slightly more (45% in 2005; 53% in 2012) said there were about the right number. Only one percent, in 2005 and 2012, said there were not enough places.
 - Two-thirds of people who thought there are too many venues specifically mentioned non-casino electronic gaming machine (EGM) venues (pubs and clubs). Other places mentioned by 10% or more included all gambling venues, Totalisator Agency Boards (TABs) and Lotto/keno/Instant Kiwi outlets.
- A large majority of adults (84%) considered one or more gambling activities to be undesirable; this majority increased from 1985 to 1995 and has stayed at around the same level since. In 2012, somewhat over half of adults considered both non-casino EGMs (57%) and overseas internet gambling (54.5%) to be socially undesirable activities. Slightly less than half regarded casinos as undesirable (47%) and over a third perceived text games or competitions (39%) this



- way. Around a fifth considered each of horse and dog race (20%) and sports betting (18%) to be undesirable.
- Most adults either strongly agreed (39%) or agreed (48%) that there is a growing problem with people's heavy gambling. Numbers strongly agreeing or agreeing increased substantially from 1985 to 2000 and have remained the same since.
- Large majorities, in both 2005 and 2012, considered that both providers of gambling activities (78% 2005, 85% 2012) and government (77% 2005 and 2012) should do more to help people who gamble to excess.

Subgroup differences in attitudes towards gambling Gambling participation

- Both people who did not gamble (32%) and problem gamblers (24%), relative to non-problem (10%), low-risk (11%) and moderate-risk gamblers (8%), more often opposed gambling to raise funds for worthy causes and for some other reasons.
- Problem gamblers (69%) more often than people in other gambling participation groups (39% 45%) considered there to be too many gambling venues generally. Problem (85%) and moderate-risk (81%) gamblers both more often than those in other gambler groups (72%) mentioned non-casino EGM venues.
- Proportionately more problem gamblers strongly agreed that gambling providers (63%), but not government (33%), should do more to help excessive gamblers.

Demographic groups

- Pacific Islanders (32%) and Asians (31%) more often than Māori (11%) and European/Other (11.5%) disapproved of gambling to raise funds. Pacific Islanders (58%) and Asians (52%) also more often disapproved of profit sharing with gambling promoters.
- Migrants (24.5%), relative to New Zealand born adults (11%), more often disapproved of gambling to raise funds for worthy causes, as a sales promotion or to share profits with a promoter. Recent migrants (33%) differed from longer-term migrants (23%) in that more opposed gambling to raise funds for worthy causes.
- Pacific Islanders (21%), Asians (18%), migrants (16%), Other religions (17%), Other Christians (18%) and older adults (14%) had higher proportions of people who disapproved of the way gambling profits are distributed.
- More Pacific Islanders (61%) and Māori (51%) than Asians (41%) and European/Other (38%) said there are too many gambling venues. Somewhat more Other Christians (51.5%), people with lower incomes (39% 44%) and people in older groups (38% 45.5%) also believed there are too many gambling venues.
- Substantially more Pacific Islanders (64%) and Māori (53%) strongly agreed that there is a problem with heavy gambling than Asians (35%) and Europeans/Other (37%).
- Higher proportions of Pacific Islanders (55%, 55%) and Māori (46%, 46%) than Asians (37%, 40%) and European/Other (41%, 32%) strongly agreed that both providers of gambling activities and government should do more to help people gambling to excess.
- Females (51%) more often than males (41.5%) strongly agreed that government should do more about people gambling to excess.